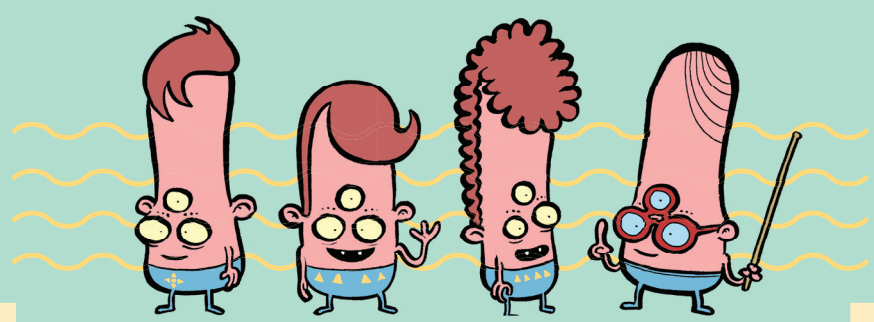
EXPEDITION MUNDUS

Geography, Physics, Culture, Biology, History, Language, Mathematics and much more

EXPEDITION

MUNDUS



Explore an unknown planet like a team of scientists

IN WHICH SEASON ARE SHELLBEAST BABIES BORN?

WHAT EVENT MARKED THE START OF THE CURRENT MUNDUS CALENDAR?

HISTORICAL DOCUMENT X1 IS PROBABLY A BILL OF SALE. WHAT WAS BEING SOLD?

DOES A LETTER IN THE MUNDIAN WRITTEN LANGUAGE STAND FOR A SOUND OR A WHOLE CONCEPT?

OUR NUMBER SYSTEM IS BASED ON TENS. WHAT IS THE MUNDIAN NUMBER SYSTEM BASED ON?

HOW MANY HOURS ARE THERE IN A DAY ON MUNDUS?

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A team of scientists specialising in all kinds of disciplines is sent into outer space. Their mission: to find a planet that is habitable for human beings. During the mission, the team comes across an unknown planet. There is intelligent life there, inhabitants who call the planet 'Mundus'. The scientists explore the planet. What about gravity here, and the seasons? Is the local wildlife dangerous? What is the language of the inhabitants like? And what do those yellow triangles mean?

Do your own research with Expedition Mundus.

Expedition Mundus is a translation of a game developed in the Netherlands. The original game was a project undertaken by De Jonge Akademie, authored by De Jonge Akademie and De Praktijk and made possible by SNS REAAL Fonds and the Royal Netherlands Academy of Arts and Sciences. © 2010-2013 De Praktijk & De Jonge Akademie (KNAW).