52

Spiceherb seeds are distributed by the wind. (This happens in “klang raf raf”.)

53

Ticklegrass seeds are distributed by shellbeasts.

54

Climb-up needs plenty of light to flower. (In the dark era, climb-up plants did not flower.)

55

At the very least, climb-up seeds will need water in order to sprout.

56

The seeds in the hills are mainly from “ara blof”, the region surrounding the river (in the northwest).

57

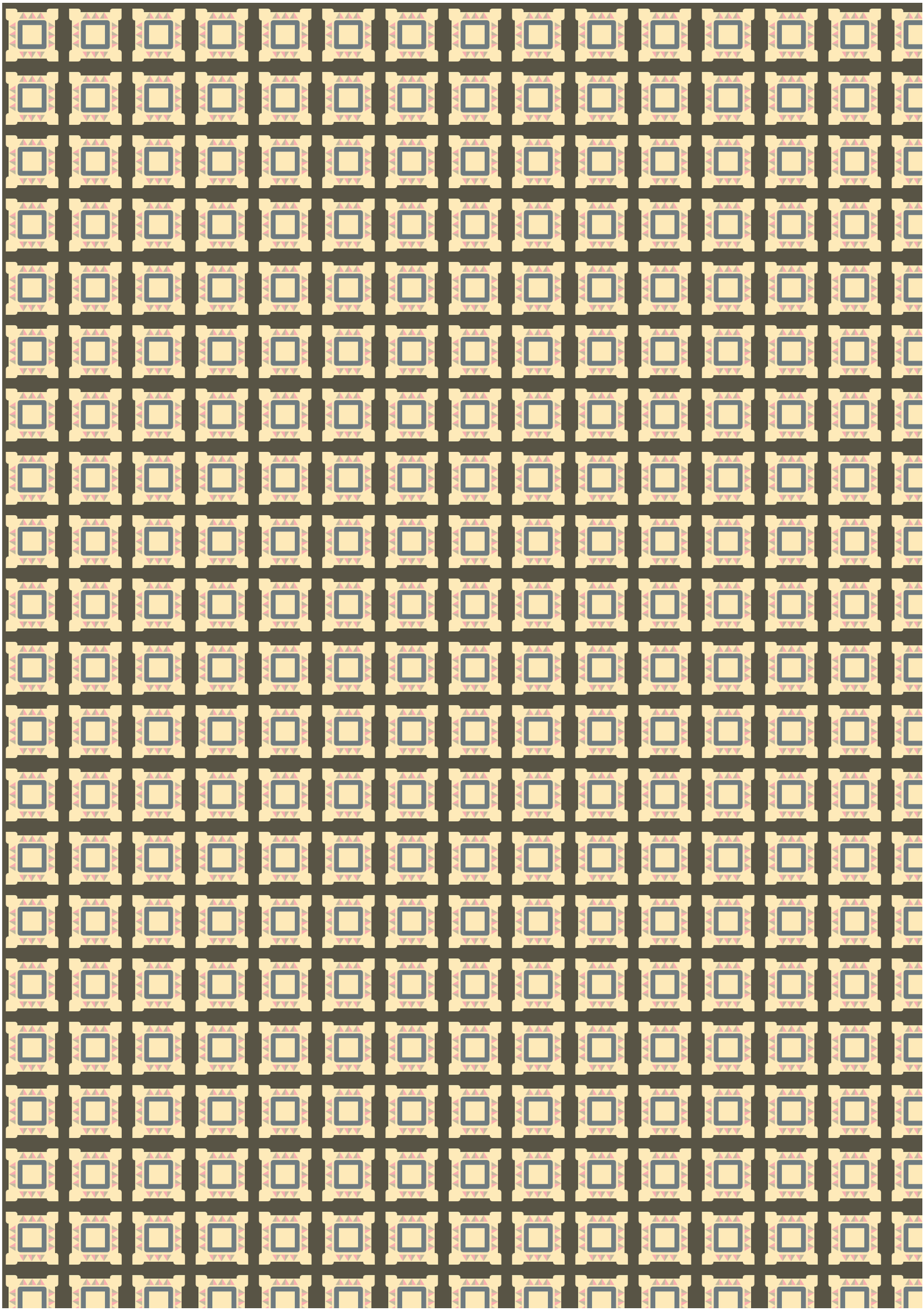
These are the faeces of a shellbeast.

58

Shellbeasts feed on ringflies in “klang blof”. (That is why we observe more ringflies halfway through “klang raf raf” than halfway through “klang blof”.)

59

Shellbeasts are especially aggressive when they have offspring to care for.



60

Each layer of soil that makes up the hills of Mundus is formed over the course of a single year.

61

It takes Mundians less time to travel from Blof-wom• to Blof-wom•• in “klang tomi” because the lake is frozen then. They can cross over the ice directly.

62

There are 180 Mundian days in a Mundian year.

63

There are 60 Mundian days in one season on Mundus.

64

Mundus takes 180 days to complete one orbit around Star XC20.

65

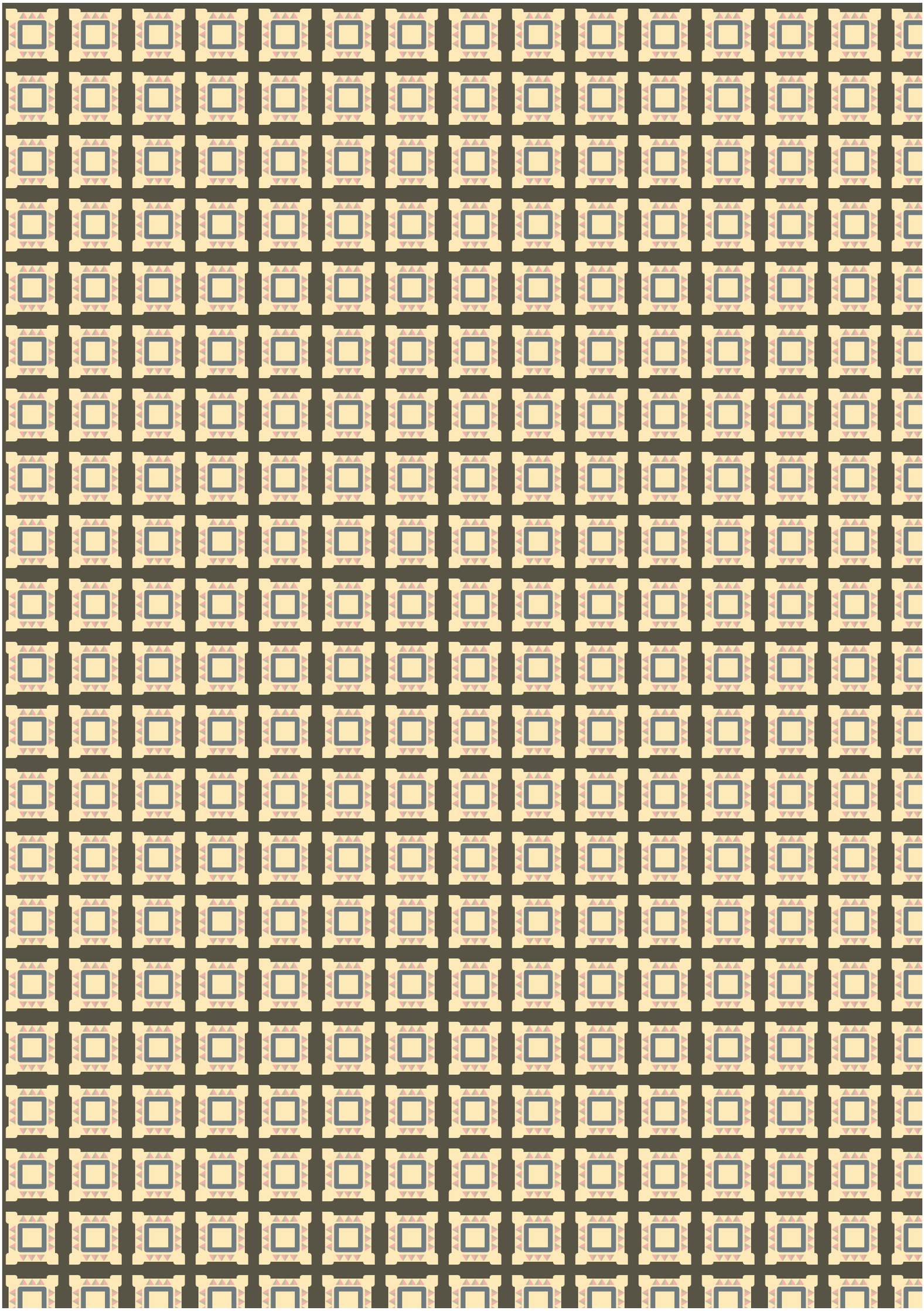
The gravitational force on Mundus is weaker than on Earth.

66

High temperatures in “klang raf raf” melt the snow up in the mountains. (The melt water causes the river to rise.)

67

According to the Mundian calendar, it is now year 71.



68

Mundus rotates around its axis faster than Earth does. (There are only 18 hours in a day on Mundus.)

69

Mundus is smaller than Earth.

70

You can do calculations with the Mundian number system. This symbol stands for ‘plus’.

71

You can do calculations with the Mundian number system. This symbol stands for ‘minus’.

72

You can do calculations with the Mundian number system. This symbol stands for ‘times’.

73

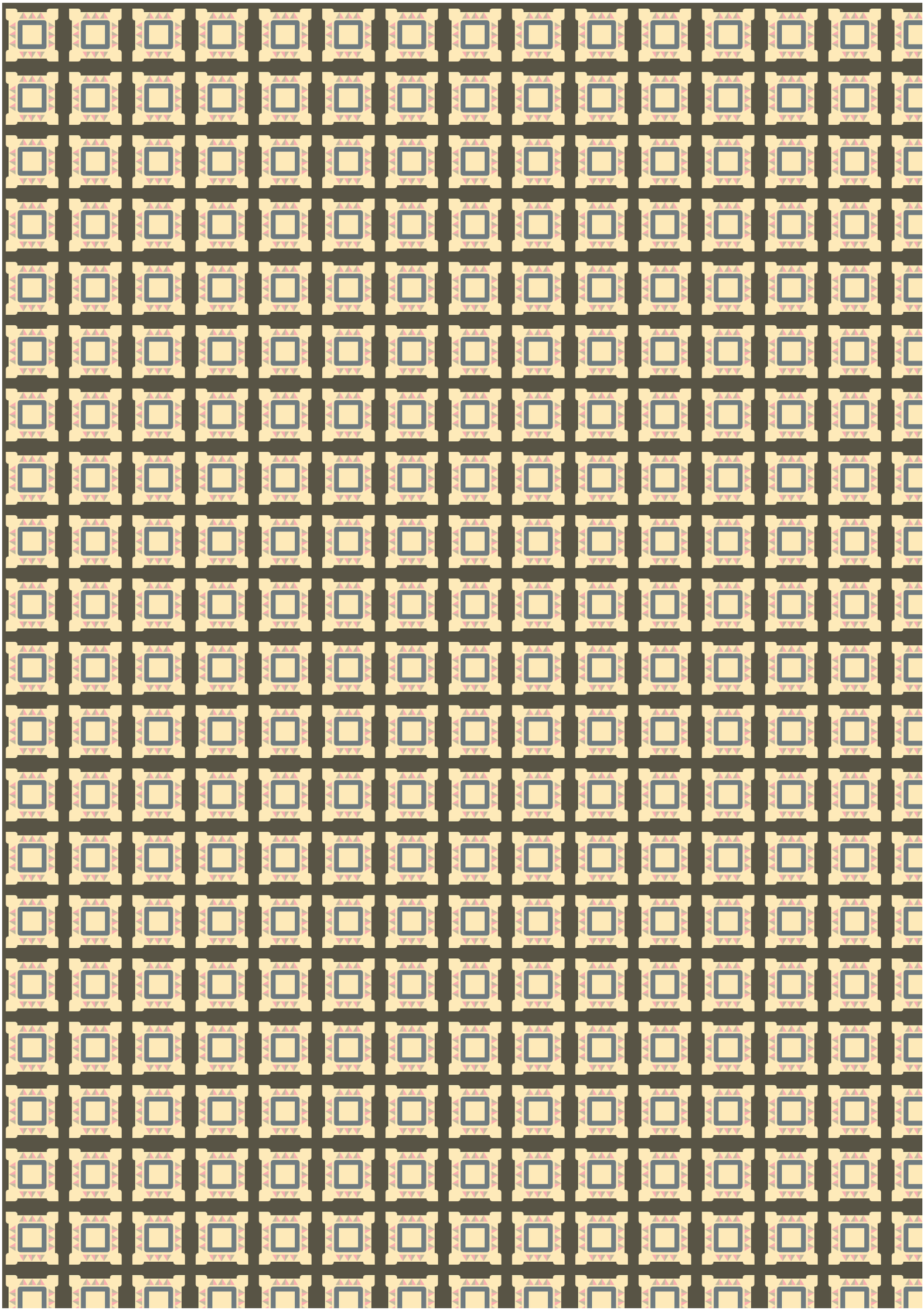
You can do calculations with the Mundian number system. This symbol stands for ‘divided by’.

74

The Mundian number system is a base-6 system. Our own number system is a base-10 system. After every ten value, we start counting all over again, as it were (11, 12, 13, and so on).

75

Because Mundians have six fingers (three on each hand), they have a base-six number system.



76

Mundians cannot hear the difference between the ‘R’ and the ‘D’ sound.

77

“pi” = beware, danger, watch out

78

“gretti” = eat

79

“tomi” = cold. (The three seasons on Mundus are “klang tomi”, “klang raf raf” and “klang blof”. The seasons are named after the most common type of weather in that season.)

80

“raf” = wind, windy. (The three seasons on Mundus are “klang tomi”, “klang raf raf” and “klang blof”. The seasons are named after most common type of weather in that season.)

81

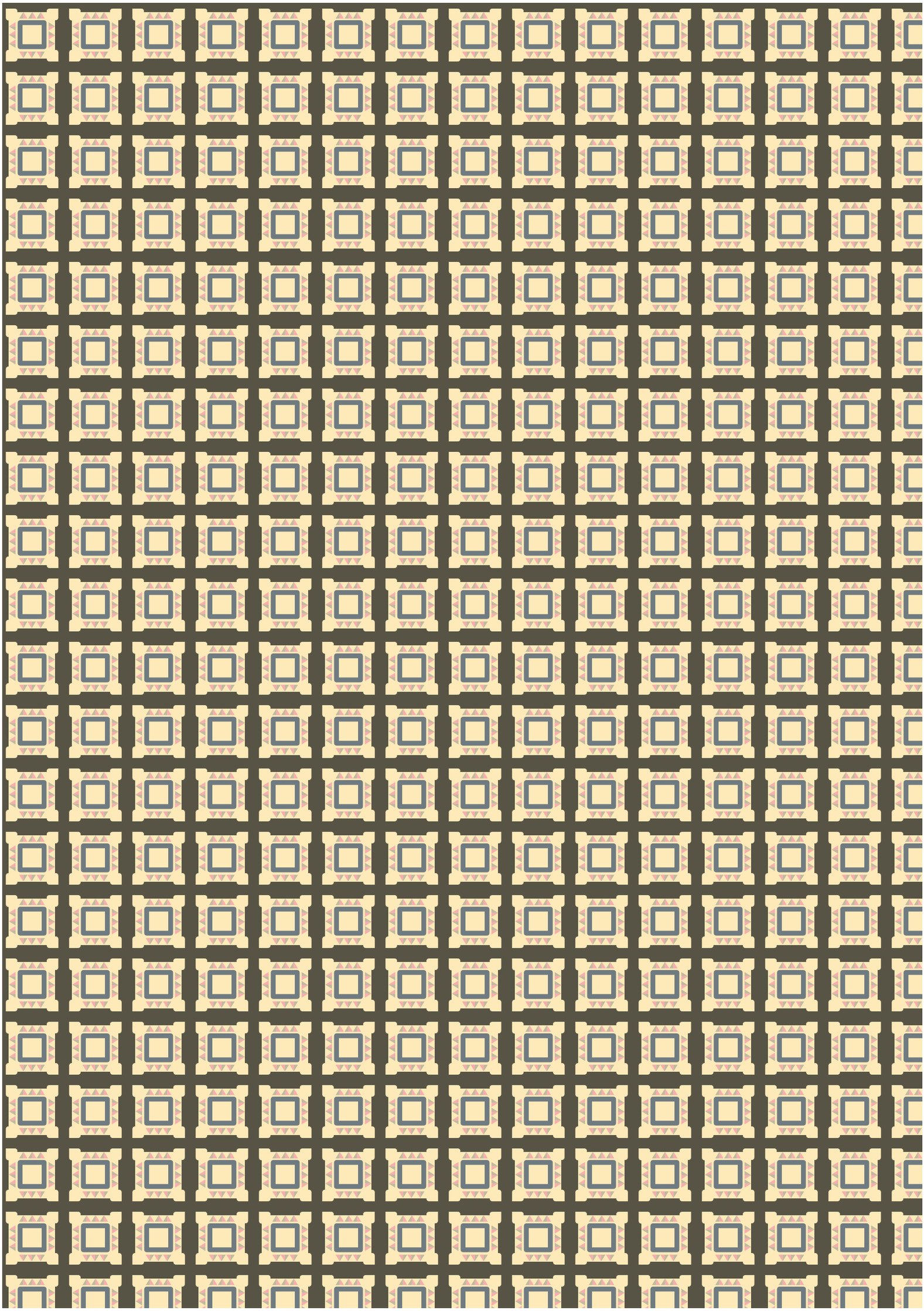
“blof” = wet, water, lake. (The three seasons on Mundus are “klang tomi”, “klang raf raf” and “klang blof”. The seasons are named after most common type of weather in that season.)

82

“ara blof” = wet region

83

In Mundian, a singular noun becomes a plural noun when it is repeated. For example, “bog” means ‘house’, and “bog bog” means ‘houses’.

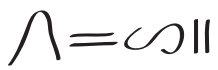


84

“Tedep” also means ‘sun’.

85

In Mundian letters, “pilo” =



86

In Mundian letters, “fofi” =

87

In Mundian letters, “deffe” =

88

In Mundian letters, “waan” =

89

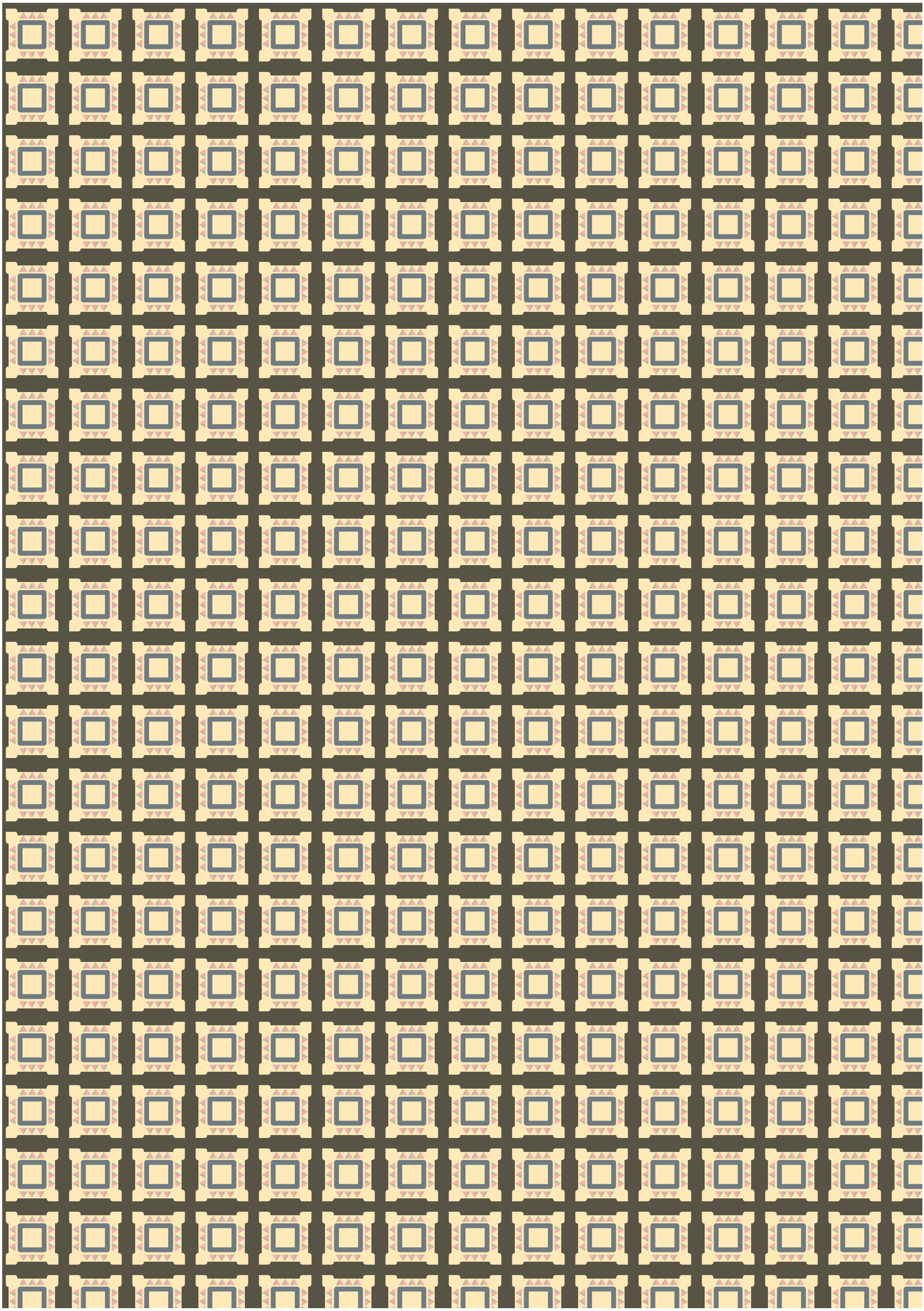
An adjective follows the noun that it is describing in the Mundian language.

90

“Dok” means ‘good’.

91

A Mundian letter stands for a sound, like in English.



92

The Mundian language is written from left to right, just like English.

93

Mundians use a question word, “apa”. When the word “apa” is used in a sentence, the sentence is a question.

94

Document x1 is from the “slip dok dok” era.

95

Before the dark era, the Mundians reared large livestock (“kalif maya”). These animals became extinct in the dark era.

96

Document x2 is from the “slip kara” era. It is 105 years old.

97

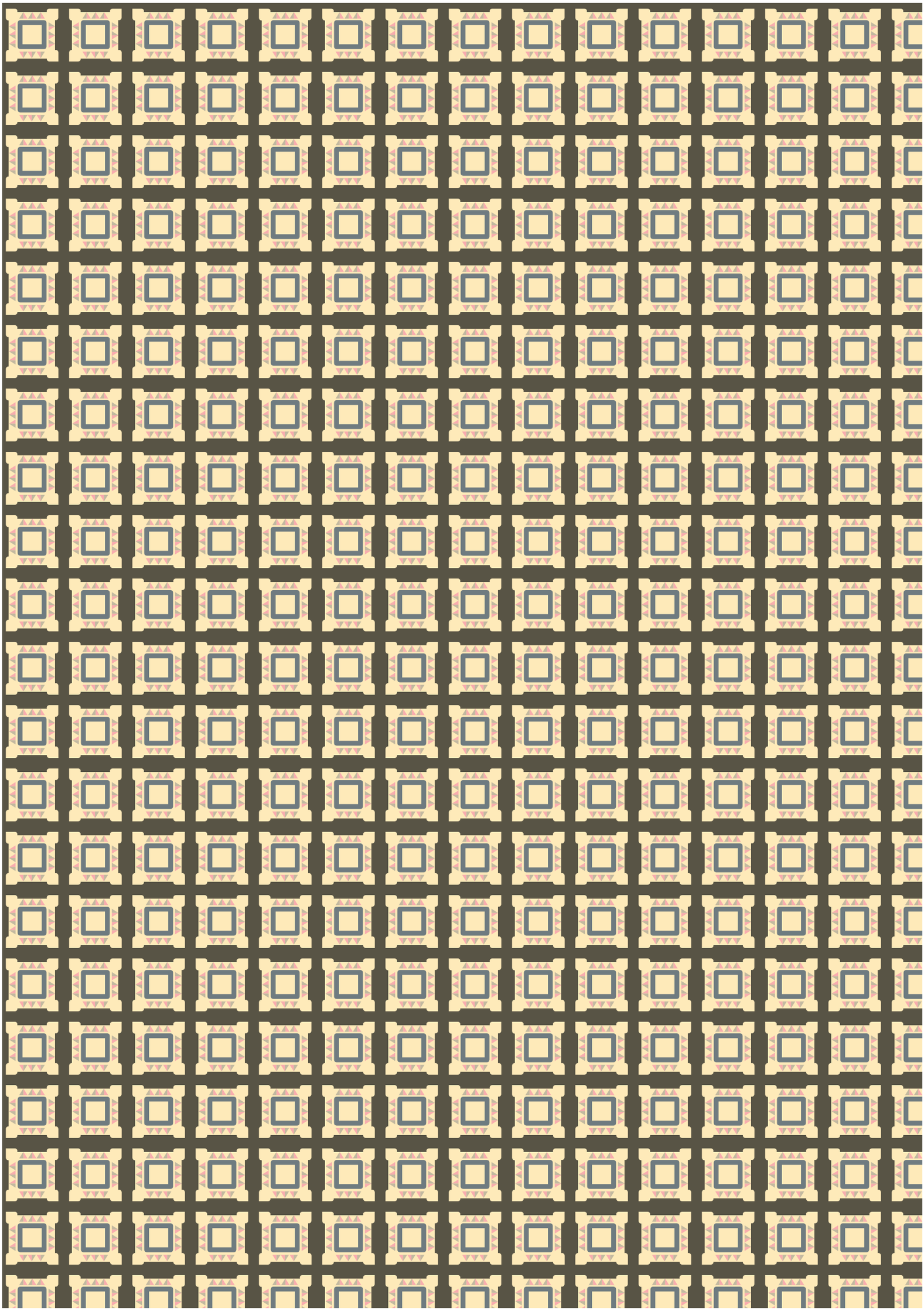
Mundians have an old gesture that means ‘danger’ or ‘be careful’. They form the shape of a triangle with their fingers.

98

Before the dark era, the Mundians were somewhat taller than they are now.

99

Mundus had the same species of animals in the dark era as it has now: shellbeasts and ringflies.



100

The Mundians were shortest in the dark era (“slip kara”).

101

Mundians do not trade now.

102

The Mundians traded during “slip dok dok” (the very good era). (They sold plants and animals to one another, among other things, and paid in coins.)

103

The most common decorative shapes used in Mundian art are the number 144 (four triangles alongside one another) and the climb-up flower (or the sun, which is depicted in the same way).

104

The Mundians also refer to “slip dok dok” (the very good era) as “slip kalif maya” (the era of the large animal). That was the era when a large animal lived on Mundus that the Mundians kept as livestock.

105

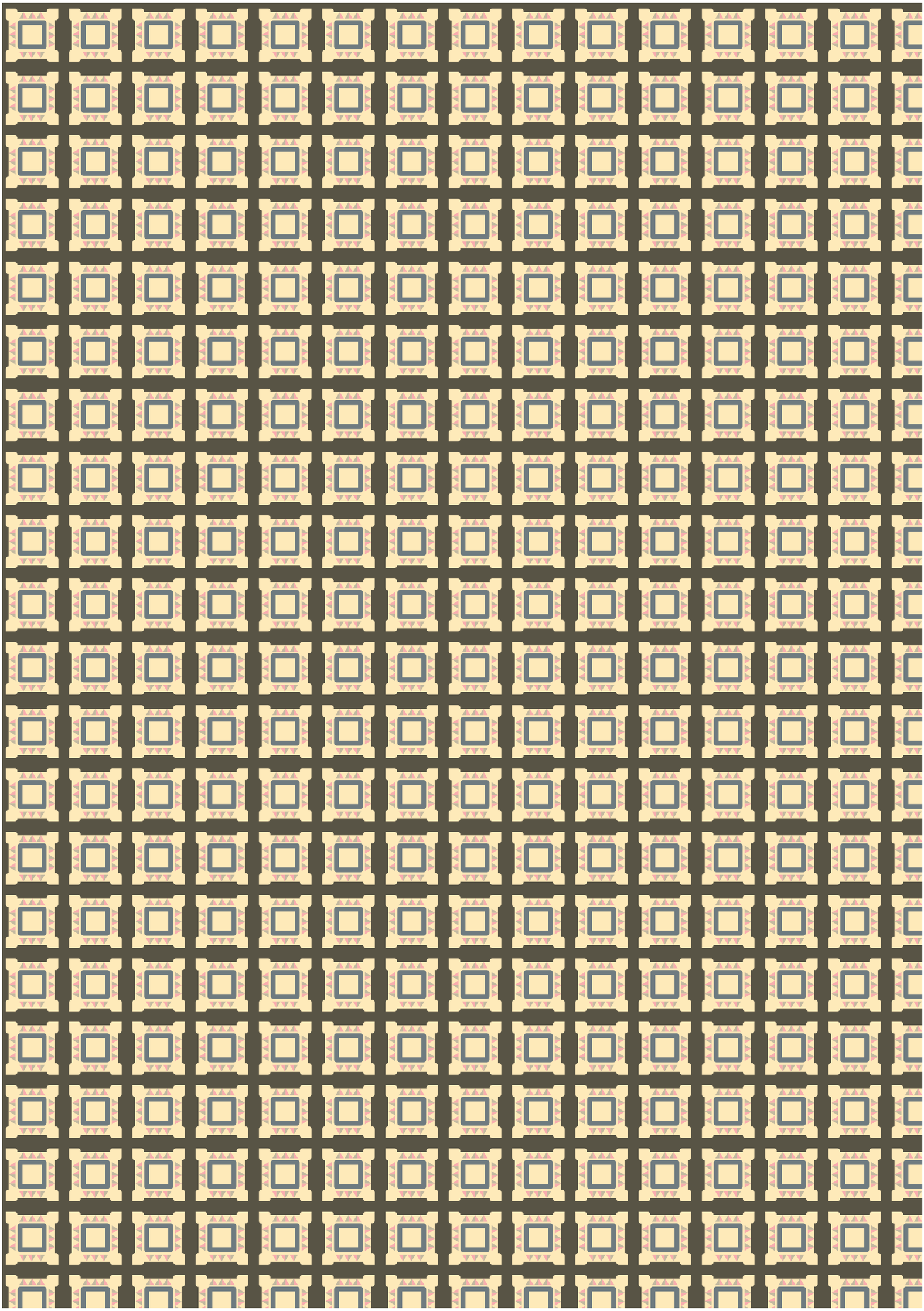
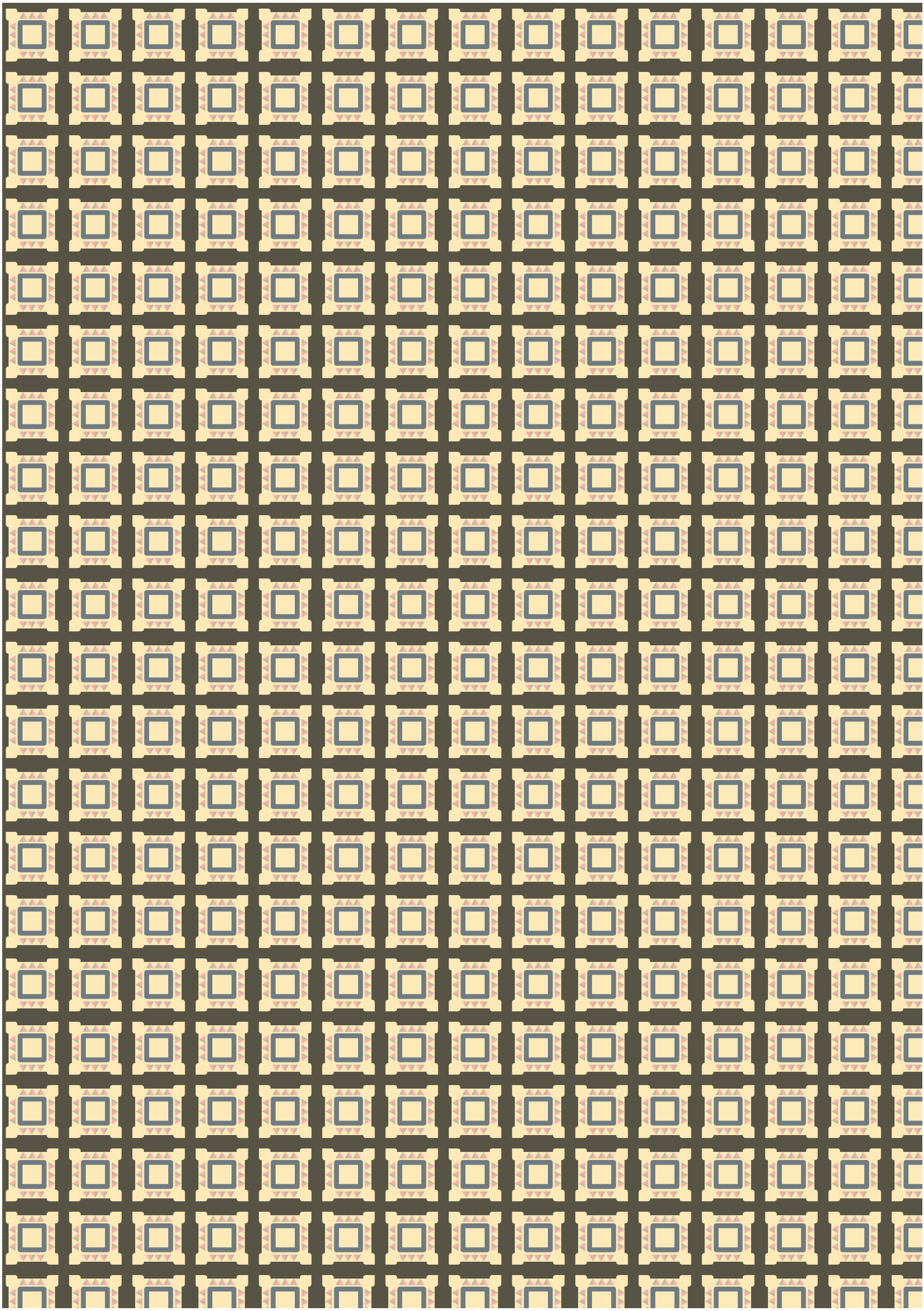
The symbol for ‘danger’ is based on the shape of a shellbeast nest. (Mundians associate shellbeasts with danger. The Mundian word for danger is also derived from the word for shellbeast.)

106

Mundians write and paint on plant leaves, which decompose very quickly.

107

Mundians pick flowers, paint on leaves, talk, hang around, explore the maze, go for walks and swim in their spare time.



Both the number 144 and the climb-up flower consist of four triangles.